

BIG WINNER

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9 March 1969:

WHY ALL THIS HONORABLE ABOUT THE RULE BOOK CAN'T BE
CHANGED OR ADDED TO?

WMS! About Two (2) years ago, in 1965, a second version of the rulebook came with the set I purchased from Games Research. This copy varies in places from the copy that John Koning has received with his set. I have a photocopy of the first and the original of the second in front of me as I write this Editorial.

The change was printed when Games Research went from the zone number in Boston 18, Mass. to the new zipcode of Boston, Mass. -02118. The printing plates of the inside pages were also changed at that time.

I shall now call these the "Old" version & the "New" Version. The "New" version had three major paragraphs added that the "Old" version did not have!

On page four (4) under CUTTING SUPPORTS: Two (2) new paragraphs were inserted between the (only) two paragraphs of the "Old" version to make the four (4) paragraph "new" version.

"Example 1. Germany: Army Danzig to Warsaw, Army Silesia supports Prussia to Warsaw. Russia: Army Warsaw stands, Army Bohemia to Silesia. No places move. The army in Silesia defends itself from the attack from Bohemia, leaving the Prussian army unsupported in its attack on the Warsaw army."

"Example II. Germany: same as above. Russia: Army Warsaw to Silesia. The Prussian army moves to Warsaw, and the Russian army must retreat. The "ordered to support" (the Silesian army) in a given province (Warsaw) was not attacked from a different province (from Warsaw). There is no way the single Russian army can hold Warsaw against this supported attack." (unit)

On page five (5) under STANDING AND REACTING SUPPORT: there are two (2) paragraphs in the "New" version and there is but one (1) paragraph in the "Old" version.

"If a piece is ordered to move, and another piece is ordered to support the first piece in its original position 'provided it fails to move', the support order is void. The player must elect whether to attempt a move or to stand and receive support."

So above in black-and-white is proof that the rule book was once changed.

So will Games Research and Allen Gahagan quit trying to tell people that the rules can't, or won't, be changed as this is not the truth.

Also will certain editors quit trying to tell others that the rule book should not be changed as fast as about two years behind the times.

Will others quit saying that this was a copyright problem. Actually both are listed as "Copyright 1961, Games Research." By the way if you make changes and do not submit a new copyright you lose your copyright under current copyright law. How about that? Conclusion: Will games Research make the much needed

Conclusion: Will games Researcher make the much needed changes, copyright them, and everybody will be HAPPY?

BIG BROTHER #28:

7 March 1967:

Game of the Experts #1:

Winter 1910:

GERMANY-Remove Army Moscow (Koning)

FRANCE-Retreat Army Rome to Tuscany (Brennan)

Build Army Marseilles

Press: (Versailles) The King Charlesagne and the people of France deplore dishonesty. The French troops gained control of Venice through a backstab. France WILL NOT raise new forces for supply centers gained through such means!

SPRING 1911 Moves due at 6PM, Tuesday the 21st. of March 1967.

Game #2: FALL 1906: "Go West Young Man!"

WINTER 1906 Builds & Removals due 6PM, Tuesday, 21 March 1967.

AUSTRIA---Army-Warsaw & A Galicia to Silesia

Zelazny Army-Galicia to Silesia

Army-Munich to Burgundy

Army-Bohemia & A Tyrolia to Munich

Army-Tyrolia to Munich

Army-Piedmont & A Marseilles

Army-Marseilles & Turk. F Gulf of Lyon to Spain (SC)

Fleet-Adriatic Sea to Ionian Sea

ENGLAND---Fleet-Kiel Sunk! (Sorry, No Moves Received)

MacKenzie Army-Picardy stands.

Fleets-St. Pete (MC), Norway, North Sea stand.

Fleets-North Atlantic, Irish Sea, & English C. stand.

FRANCE---Fleet-Spain (SC) & Rng. F North Atlantic to Mid-Atlant.

Risan (Fleet retreats to Portugal)

Fleet-Frant to English Channel

Army-Gascony & F Spain (SC)

Army-Ruhr to Munich

Army-Berlin & A Holland to Kiel

Army-Holland to Kiel

Army-Belgium to Holland

Army-Prussia to Silesia

Army-Burgundy & A Ruhr to Munich

ITALY----Army-Apulias stands.

TURKEY----Fleet-Black Sea stands.

Dygert Fleet-Ionian Sea stands

Army-Naples stands

Army-Livonia to Prussia

Fleet-Gulf of Lyon to Spain (SC)

Fleet-Western Med. & F Gulf of Lyon to Spain (SC)

Fleet-North Africa to Mid-Atlantic Ocean

Supply Centers Controlled By:

England-3 home, Mor, Sved, St. Pete, Den (7) Constant

France-Bre, Par, Port, Bol, Ber, Hol, Kiel (7) Remove Two.

Italy-Rome (1) Constant

Austria-3 home, Serb, Rum, War, Mos, Ven, Mar, Mun (10) Build Two.

Turkey-3 home, Bul, Sev, Gre, Tun, Nap, Sga (9) Build Two.

Propaganda: The French High Command has sent out a plea to the people of America for aid in crushing the poor fools that WAR.

BIG BROTHER #28: is published by the Mr. Charles W. Reinsel,

120 8th. Ave., Clarion, Penna. - 16214. Game Fee is \$4.00 to new players in B.B. and only \$2.50 to any now playing in Big Brother.

BIG BROTHER #10:

7 March 1967:

Game #3: PAUL 1002: ("While England Sleeps!")

WINTER 1902 Builds are due GPR, Tuesday, 21 March 1967.

AUSTRIA---Army-Tyrolia to Venice

Gemignani Fleet-Albania to Trieste

ENGLAND---Army-Edinburgh stands. (Sorry, No Moves Received)

Alexander Fleets-Norwegian & North Seas stand.

FRANCE----Fleet-English Channel C A Belgium to Wales

Dygert Army-Belgium to Wales

Fleet-Mid-Atlantic Ocean to Irish Sea

Fleet-Gulf of Lyon to Western Mediterranean

Army-Spain stands.

GERMANY---Army-Kiel to Berlin

Turner Army-Munich to Berlin

Army-Silesia S A Prussia to Warsaw

Army-Prussia to Warsaw

Fleet-Denmark to North Sea

ITALY-----Army-Trieste to Budapest

Barsan Army-Venice to Trieste

Army-Rome to Venice

Fleet-Tunis to Ionian Sea

Fleet-Tyrrhenian Sea stands.

RUSSIA----Fleet-Sevastopol holds (Also annihilated as it was

Koning ordered not to retreat!)

Army-Ukraine to Warsaw (Please note underline-sorry!)

Fleet-Baltic Sea to Kiel

Army-Finland to Sweden

Army-Norway S A Finland to Sweden

TURKEY----Army-Bulgaria to Serbia

Tzudiker Fleet-Black Sea S A Armenia to Sevastopol

Army-Armenia to Sevastopol

Army-Constantinopol to Bulgaria

Supply Centers Controlled By;

England-3 home (3) Constant

France-3 home, Port, Bel, Spa (6) Build One

Germany-3 home, Den, Hol, War (6) Build One

Italy-3 home, Tri, Tun, Bud (6) Build One

Austria-Vic (1) Remove One

Russia-St. Pete, Mos, Nor, Swed, Rum (5) Build One

Turkey-3 home, Bul, Serb, Sev (6) Build Two

Greece (1) Hal

Propaganda: RUSSIA TO TURKEY: Okay, but why should I be penalized because you miss a move?

ITALY TO AUSTRIA: "Can't Win Them All".

AUSTRIA TO ITALY: Glad you like the climate around.

You're going to have three armies tied up here a long, long time. Is Trieste worth all that? Most everyone else is getting bigger and bigger while you and I stay and enjoy the climate. By letting us have Trieste, you release three armies and open the door to important talks. Don't wait for England alone.

Our policy here at the publisher of "Big Brother" is to refuse all offers to trade Diplomacy sines. If you want B.B. PLAY in it!